



Game Art

Course Requirements 2024-2025

FRESHMAN 1ST SEMESTER (TOTAL CREDITS: 17)

STUDIO REQUIREMENTS

	Credits	Prerequisites
FD133 Fundamentals of 3D Studio Max	2	
FD151 Fundamentals of Figure Drawing	3	
FD167 Drawing + Perspective for Game	3	
GA101 Game Industry 101	3	

LIBERAL ARTS REQUIREMENTS

	Credits	Prerequisites
LAELEC Liberal Arts Elective	3	
LA104 English Composition -or- LA113 Narrative Forms	3	English Diagnostic

FRESHMAN 2ND SEMESTER (TOTAL CREDITS: 15)

STUDIO REQUIREMENTS

	Credits	Prerequisites
FD128 Fundamentals of Game Art	3	FD133
FD153 Fundamentals of Figure + Portrait Sculpture	3	
FD164 Fundamentals of Digital Painting/Color Theory	3	

LIBERAL ARTS REQUIREMENTS

	Credits	Prerequisites
LA111 Critical Reasoning	3	LA104 OR LA113
Art History: Ancient Civilizations	3	

SOPHOMORE 1ST SEMESTER (TOTAL CREDITS: 15)

STUDIO REQUIREMENTS

	Credits	Prerequisites
GA212 Portrait Drawing and Life Painting	3	FD151
GA214 Visual Storytelling	3	FD164, FD167
Pick one of the following courses:	3	FD128
GA260 Modeling for Concept		
GA275 Modeling for Game 1		

LIBERAL ARTS REQUIREMENTS

	Credits	Prerequisites
Art History: Medieval Worlds in Motion	3	
Social Science: Pick One	3	
LA205 Mythology and Archetypes		
LA207 The Psychology of Space and Settings		
LA235 Introduction to Psychology		
LA236 Introduction to Linguistics		
LA245 Introduction to Philosophy		
LA247 Introduction to Sociology		
LA248 Interpersonal Communication		
LA254 Psychology, Literature + the Mind		

SOPHOMORE 2ND SEMESTER (TOTAL CREDITS: 15)

STUDIO REQUIREMENTS

	Credits	Prerequisites
GA001 Advancement Review	0	
GA250 Concept Sketchbook Ideation	3	FD167
GA309 Creatures and Characters	3	GA275
Pick one of the following courses:	3	
GA215 Character Design for Games		FD167
GA221 Animal + Creature Drawing 1		FD128, FD151, FD164
GA227 Digital Painting		FD164
GA301 Environment Design for Game		FD167
GA303 Scripting for Game		GA260 of GA275
GA305 Texture Painting		FD164, GA275
GA311 Lighting + Rendering		GA275
GA317 Real-Time VFX		GA260 or GA275
GA323 Shaders + Materials		GA275

LIBERAL ARTS REQUIREMENTS

	Credits	Prerequisites
Art History: Renaissance + Early Modern Worlds	3	AH114 OR AH115 OR AH116 OR AH190
Quantitative Reasoning: Pick One	3	
LA231 Mathematics		
LA237 Financial Literacy		



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JUNIOR 1ST SEMESTER (TOTAL CREDITS: 15)

STUDIO REQUIREMENTS

GA400 Development Team

Credits

3

Prerequisites

FD128

Pick two of the following courses

6

GA211 Digital Analytical Figure

FD164, GA309

GA216 Game Design

FD128

GA220 Robots, Vehicles + Spaceships

FD128, GA250

GA255 Level Design

GA275

GA290 Rigging + Animation for Game

FD128, GA250

GA310 Advanced Technologies for Game

GA275

GA316 2D Development Studio

FD128

GA330 UI/UX for Games

GA214

GA375 Modeling for Game 2

LIBERAL ARTS REQUIREMENTS

Credits

3

Prerequisites

AH325 Professional Studies for Game Artists

3

Science: Pick One

LA125 Scientific Anatomy

LA204 The Science of Sight

LA239 Project Green: Hillside

LA242 Project Green: Oceans

LA250 Human Evolution

LA255 Human Diversity

LA260 Human Sexuality

JUNIOR 2ND SEMESTER (TOTAL CREDITS: 15)

STUDIO REQUIREMENTS

GA313 Visual Development

Credits

3

Prerequisites

GA250

Pick two of the following courses:

6

GA304 3D Environment Design 1

GA305 or GA311

GA307 Special Topics in Game

FD128

GA310 Advanced Technologies for Game

GA303

GA312 Architectural Visualization

GA250

GA314 Plein Air to Concept

FD128, GA212

GA315 Character Design for Game 2

GA215

GA320 Art of Costume

GA250

GA325 3D Character Design 1

GA275, GA290

GA357 Advanced Drawing for Game

GA250

GA375 Modeling for Game 2

GA401 Environment Design for Game 2

GA301

GA402 Advanced Digital Painting

GA401

GA417 Advanced Real-Time VFX

GA317

LIBERAL ARTS REQUIREMENTS

Credits

3

Prerequisites

AH338 History of Game Art

3

Language Arts: Pick One

LA111

LA103 Directed Research + Writing: Special Topics

LA175 Poetry Workshop

LA192 Poetry Survey and Analysis

LA193 Creative Writing Summer Intensive (travel)

LA194 Creative Writing Multi-Genre Workshop

LA196 Creative Writing Fiction Workshop

LA197 Creative Writing Non-Fiction

LA198 Creative Writing Script Writing Workshop

LA199 Creative Writing Storytelling

LA209 Dystopian Literature

LA218 American Literature

LA281 Graphic Novel

LA290 World Literature



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SENIOR 1ST SEMESTER (TOTAL CREDITS: 13)

STUDIO REQUIREMENTS

GA418 Senior Portfolio 1 - Game Art

GA420 Senior Mentor

Pick two of the following courses: Advanced

GA308 World Development

GA321 Advanced Rigging + Animation

GA475 Modeling for Game 3

GA404 3D Environment Design 2

GA405 Advanced Texture Painting

GA409 Creatures + Characters 2

GA423 Advanced Shaders + Materials

GA425 3D Character Design 2

Credits

3

3

6

Prerequisites

GA001

Senior Status

GA275, GA227

GA290

GA275

GA304

GA305

GA309

GA311 or GA323

GA325

LIBERAL ARTS REQUIREMENTS

Art History: Modern Movements

Credits

3

Prerequisites

AH114 OR AH115, AH204 OR AH205 OR

AH206 OR AH207 OR AH305

SENIOR 2ND SEMESTER (TOTAL CREDITS: 15)

STUDIO REQUIREMENTS

GA419 Senior Portfolio 2 - Game Art

Pick two of the following courses: Advanced

GA308 World Development

GA321 Advanced Rigging + Animation

GA475 Modeling for Game 3

GA404 3D Environment Design 2

GA405 Advanced Texture Painting

GA409 Creatures + Characters 2

GA423 Advanced Shaders + Materials

GA425 3D Character Design 2

Credits

3

6

Prerequisites

GA418

GA275, GA227

GA290

GA275

GA304

GA305

GA309

GA311 or GA323

GA325

LIBERAL ARTS REQUIREMENTS

LA424: Senior Capstone and Thesis Defense

Art History: Contemporary Movements

Credits

3

3

Prerequisites

Language Arts, Concurrent with GA419

AH114 OR AH115, AH204 OR AH205 OR

AH206 OR AH207 OR AH305

TOTAL CREDITS TO GRADUATE: 122