



Game Art

Course Requirements 2023-2024

FRESHMAN 1ST SEMESTER (TOTAL UNITS: 15)

STUDIO REQUIREMENTS

	Units	Prerequisites
FD133 Fundamentals of 3D Studio Max	2	
FD151 Fundamentals of Figure Drawing	3	
FD167 Drawing + Perspective for Game	3	
GA101 Game Industry 101	1	

LIBERAL ARTS REQUIREMENTS

	Units	Prerequisites
LA100 First-Year Seminar	3	
LA104 English Composition	3	English Diagnostic

FRESHMAN 2ND SEMESTER (TOTAL UNITS: 14)

STUDIO REQUIREMENTS

	Units	Prerequisites
FD128 Fundamentals of Game Art	2	FD133
FD153 Fundamentals of Figure + Portrait Sculpture	3	
FD164 Fundamentals of Digital Painting/Color Theory	3	

LIBERAL ARTS REQUIREMENTS

	Units	Prerequisites
LA111 Critical Reasoning	3	LA104

Art History: Ancient Civilizations: Pick One

- AH114 Mesoamerican Empires of the Aztec and Maya
- AH115 Intro to Asian Art and Culture
- AH116 Ancient Civilizations: Egypt-Greece-Rome

SOPHOMORE 1ST SEMESTER (TOTAL UNITS: 15)

STUDIO REQUIREMENTS

	Units	Prerequisites
GA212 Portrait Drawing and Life Painting	3	FD151
GA214 Visual Storytelling	3	FD164, FD167
Pick one of the following courses:	3	FD128

- GA260 Modeling for Concept
- GA275 Modeling for Game 1

LIBERAL ARTS REQUIREMENTS

	Units	Prerequisites
Art History: Medieval Worlds in Motion: Pick One	3	

- AH204 The Medieval World
- AH205 Nature in Art: Japan, Korea, Tibet

Social Science: Pick One

- LA235 Introduction to Psychology
- LA236 Introduction to Linguistics
- LA245 Introduction to Philosophy
- LA247 Introduction to Sociology
- LA248 Interpersonal Communication

SOPHOMORE 2ND SEMESTER (TOTAL UNITS: 15)

STUDIO REQUIREMENTS

	Units	Prerequisites
GA001 Advancement Review	0	
GA250 Concept Sketchbook Ideation	3	FD167
GA309 Creatures and Characters	3	GA275
Pick one of the following courses:	3	
GA215 Character Design for Games		FD167
GA221 Animal + Creature Drawing 1		FD128, FD151, FD164
GA227 Digital Painting		FD164
GA301 Environment Design for Game		FD167
GA303 Scripting for Game		GA260 or GA275
GA305 Texture Painting		FD164, GA275
GA311 Lighting + Rendering		GA275
GA317 Real-Time VFX		GA260 or GA275
GA323 Shaders + Materials		GA275



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LIBERAL ARTS REQUIREMENTS

Art History: Renaissance + Early Modern Worlds: Pick One

AH206 Illuminating Women: Female Artists, Scientists, Poets, Philosophers

Of the Renaissance

AH207 Age of Michelangelo, 1450-1550

AH305 Worldly + Otherworldly Creatures

Units

3

Prerequisites

AH114 OR AH115

Quantitative Reasoning: Pick One

LA231 Mathematics

LA237 Financial Literacy

3

JUNIOR 1ST SEMESTER (TOTAL UNITS: 18)

STUDIO REQUIREMENTS

GA313 Visual Development

GA400 Development Team

Pick two of the following courses

GA211 Digital Analytical Figure

GA216 Game Design

GA220 Robots, Vehicles + Spaceships

GA290 Rigging + Animation for Game

GA310 Advanced Technologies

GA316 2D Development Studio

GA330 UI/UX for Games

Units

3

Prerequisites

GA250

FD128

3

6

FD164, GA309

FD128

FD128, GA250

GA275

FD128

GA214

LIBERAL ARTS REQUIREMENTS

AH338 History of Game Art

Science: Pick One

LA125 Scientific Anatomy

LA239 Project Green: Hillside

LA242 Project Green: Oceans

LA250 Human Evolution

LA255 Human Diversity

LA260 Human Sexuality

Units

3

Prerequisites

3

JUNIOR 2ND SEMESTER (TOTAL UNITS: 15)

STUDIO REQUIREMENTS

Pick one of the following courses: Design History

GA312 Architectural Visualization

GA320 Art of Costume in Game

Pick two of the following courses:

GA304 3D Environment Design 1

GA307 Special Topics in Game

GA310 Advanced Technologies for Game

GA314 Plein Air to Concept

GA315 Character Design for Game 2

GA325 3D Character Design 1

GA357 Advanced Drawing for Game

GA401 Environment Design for Game 2

GA402 Advanced Digital Painting

GA417 Advanced Real-Time VFX

Units

3

Prerequisites

GA250

GA250

6

GA305 or GA311

FD128

GA303

FD128, GA212

GA215

GA275, GA290

GA250

GA301

GA401

GA317

LIBERAL ARTS REQUIREMENTS

LA325 Professional Studies for Game Artists

Language Arts: Pick One

LA103 Directed Research + Writing: Special Topics

LA175 Poetry Workshop

LA192 Poetry Survey and Analysis

LA193 Creative Writing Summer Intensive (travel)

LA194 Creative Writing Multi-Genre Workshop

LA196 Creative Writing Fiction Workshop

Units

3

Prerequisites

3

LA111



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- LA197 Creative Writing Non-Fiction
- LA198 Creative Writing Script Writing Workshop
- LA199 Creative Writing Storytelling
- LA209 Dystopian Literature
- LA218 American Literature
- LA281 Graphic Novel
- LA290 World Literature

SENIOR 1ST SEMESTER (TOTAL UNITS: 13)

STUDIO REQUIREMENTS

- GA418 Senior Portfolio 1 - Game Art
- GA420 Senior Mentor

Units

3
3

Prerequisites

GA001
Senior Status

Pick two of the following courses: Advanced

- GA308 World Development
- GA321 Advanced Rigging + Animation
- GA375 Modeling for Game 2
- GA404 3D Environment Design 2
- GA405 Advanced Texture Painting
- GA409 Creatures + Characters 2
- GA423 Advanced Shaders + Materials
- GA425 3D Character Design 2

6

GA275, GA227
GA290
GA275
GA304
GA305
GA309
GA311 or GA323
GA325

LIBERAL ARTS REQUIREMENTS

Art History: Modern Movements - Pick 1

- AH404 Los Tres Grandes: Mexican Muralist Movement
- AH405 Traditional Arts of Western Africa
- AH406 Modern Visualities: 19th-20th Century Photography in South + East Asia
- AH411 Vision, Passion + Rebellion – Modern Art

Units

3

Prerequisites

AH114 OR AH115, AH204 OR AH205 OR
AH206
OR AH207 OR AH305

SENIOR 2ND SEMESTER (TOTAL UNITS: 15)

STUDIO REQUIREMENTS

- GA419 Senior Portfolio 2 - Game Art

Pick two of the following courses: Advanced

- GA308 World Development
- GA321 Advanced Rigging + Animation
- GA375 Modeling for Game 2
- GA404 3D Environment Design 2
- GA405 Advanced Texture Painting
- GA409 Creatures + Characters 2
- GA423 Advanced Shaders + Materials
- GA425 3D Character Design 2

Units

3
6

Prerequisites

GA418

GA275, GA227
GA290
GA275
GA304
GA305
GA309
GA311 or GA323
GA325

LIBERAL ARTS REQUIREMENTS

- LA424: Senior Capstone and Thesis Defense

Art History: Contemporary Movements - Pick 1

- AH407 Exiles in L.A.: Art, Architecture, Film of Wartime Émigrés
- AH408 Living Through History: American Culture Wars
- AH409 Exhibition Design

Units

3
3

Prerequisites

Language Arts, Concurrent with GA419
AH114 OR AH115, AH204 OR AH205 OR
AH206
OR AH207 OR AH305

TOTAL UNITS TO GRADUATE: 122