

2020-2021 EMPLOYMENT RATES BY MAJOR

MAJOR	GRADS IN MAJOR	RESPONDENTS	NUMBER OF GRADS EMPLOYED IN THE CREATIVE	PERCENTAGE OF RESPONDENTS EMPLOYED IN THE CREATIVE FIELD	EMPLOYED FULL-TIME	FREELANCE	EMPLOYED PART-TIME	WENT ON TO OBTAIN AN ADVANCED DEGREE	UNEMPLOYED	NUMBER OF GRADS EMPLOYED IN OTHER FIELDS
ANIMATION	24	17	11	65%	2	9	1	0	4	2
DRAWING + PAINTING	20	15	11	73%	4	5	3	3	0	1
ENTERTAINMENT DESIGN	8	8	7	88%	2	4	2	0	0	1
GRAPHIC DESIGN + DIGITAL MEDIA	25	20	16	80%	13	3	2	0	2	2
GAME ART	42	34	20	59%	17	4	7	0	6	8
ILLUSTRATION	13	10	5	50%	2	4	2	0	2	3
MFA DRAWING + PAINTING	11	8	6	75%	4	1	3	0	0	2
MFA GAME DESIGN	6	6	6	100%	3	2	1	0	0	0
TOTAL	149	118	82	69%	48	32	21	3	14	19

Data was collected from student surveys sent six months after graduation and calls to students who did not respond to surveys.

* Post-Bacc program is paused this year

08.16.22