

# 2019-2020 EMPLOYMENT RATES BY MAJOR

MAJOR	GRADS IN MAJOR	RESPONDENTS	NUMBER OF GRADS EMPLOYED IN THE CREATIVE FIELD	WENT ON TO OBTAIN AN ADVANCED DEGREE	UNEMPLOYED	NUMBER OF GRADS EMPLOYED IN OTHER FIELDS	PERCENTAGE OF GRADS EMPLOYED	PERCENTAGE OF GRADS EMPLOYED IN THE CREATIVE FIELD	PERCENTAGE OF GRADS EMPLOYED IN OTHER FIELDS	PERCENTAGE OF GRADS SEEKING ADVANCED DEGREE	PERCENTAGE OF GRADS UNEMPLOYED	EMPLOYED FULL-TIME	FREELANCE	EMPLOYED PART-TIME
ANIMATION	33	24	16	0	6	2	75%	67%	8%	0%	25%	4	6	8
ENTERTAINMENT DESIGN*	9	7	4	0	1	2	86%	57%	29%	0%	14%	0	4	2
FINE ART	18	16	11	1	3	1	75%	69%	6%	6%	19%	4	3	5
GAME ART	35	21	19	0	1	1	95%	90%	5%	0%	5%	17	1	2
GRAPHIC DESIGN + DIGITAL MEDIA	24	19	17	0	1	1	95%	89%	5%	0%	5%	11	6	1
ILLUSTRATION	8	5	3	0	2	0	60%	60%	0%	0%	40%	0	3	0
MFA FINE ART	12	9	8	0	1	0	89%	89%	0%	0%	11%	8	0	0
MFA GAME DESIGN	8	7	5	0	2	0	71%	71%	0%	0%	29%	3	1	1
POST-BACC	2	1	1	0	0	0	100%	100%	0%	0%	0%	1	0	0
TOTAL	149	109	84	1	17	7	83%	77%	6%	1%	16%	48	24	19

Data was collected from student surveys sent six months after graduation and calls to students who did not respond to surveys.

\*First graduating class